



MATCH RULES

MATCH SET-UP

- Each team match will consist of 4 singles matches, 2 doubles matches, and the Golden Game.
- Singles Players will be designated A, B, C, D. The ordering will strictly be based on the USATT ratings or ratings estimated by the club manager/coach.
- The doubles matchups will be the A/B players against the opposing A/B players and the C/D players against the opposing C/D players.
- Prior to each team match, one team leader per team will meet for a coin toss and to set the lineup for the match. A coin flip will be done to determine order of picks. The winner of the flip can either pick the A/B matchups or defer to the other coach to pick first. If they defer, they will pick first for the C/D matchups.
- A second flip will be done to determine who will serve.

SINGLES & DOUBLES

- Singles and doubles games are played until exactly 11. A competitor or doubles team does NOT need to win by 2 points. All singles and doubles matches are EXACTLY three games and not a best of three games format.
- Teams do not switch sides at any point in the Golden Game.
- Before the singles and doubles matches, players may warm up for a maximum of 2 minutes.
- Players switch sides after each game and in the 3rd game after a person/team reaches 5 points.

GOLDEN GAME

- After the conclusion of the singles and doubles matches, the team leaders will meet to determine the Golden Game order. The team behind in team score will select the first player to compete. The team ahead will then select two players and this will alternate until the 4 person lineup is set. If the score is tied, there will be a coin toss to determine who will choose first and who will serve first.
 - An example of player selection by each team's representative is as follows:
 - Team A, who is behind makes the first selection,
 - Team B makes their first and second selections,
 - Team A makes their second and third selections,
 - Team B makes their third and fourth selections,
 - Team A makes their fourth selection
- Each player will serve twice per turn. The team serving 1st will serve 1st after every player switch
- The team leading the match point total will be given that same lead in the Golden Game, up to a maximum of 4 points (i.e. If a team is winning 10 to 8, they will start the game with a 2 to 0 lead)
- The Golden Game will be played even if one team has scored 13 team points in singles and doubles and has effectively won the team match. Golden Game points are important for season long team standings and power rankings.

ADDITIONAL RULES AND INFO

- The match point values are as follows:

MATCHUP	GAMES	POINTS
Singles 1 - A/B Matchup	3 games, each worth 1 point	3
Singles 2 - C/D Matchup	3 games, each worth 1 points	3
Doubles 1 - AB vs AB	3 games, each worth 1 point	3
Doubles 2 - CD vs CD	3 games, each worth 1 point	3
Singles 3 - C/D Matchup	3 games, each worth 1 point	3
Singles 4 - A/B Matchup	3 games, each worth 1 point	3
Golden Game	All 4 players play & alternate every 4 points (2 serves each) until one team scores 21 points (Golden Point at 20-20)	7
TOTAL POINTS		25

- Every singles and doubles game and every Golden Game point will count toward a player's individual season Power Ranking.
- Team matches should last 90 minutes if played on 4 tables and 60 minutes if played on 2 tables
- Breaks last 45 seconds after each game, 2 minutes between individual and doubles matches and 5 minutes between team matches
- Towel Breaks in singles and doubles can occur every six (6) points. There are no towel breaks in the Golden Game.
- One 30 second time-out per team is permitted for each singles and doubles match and the Golden Game.
- A club volunteer or team leader must write all the scores on the provided score sheet and must keep track of individual Golden Game points. The score sheet is turned in to the club manager at the end of each day.